

# TECHNOLOGIE



# LA SALLE

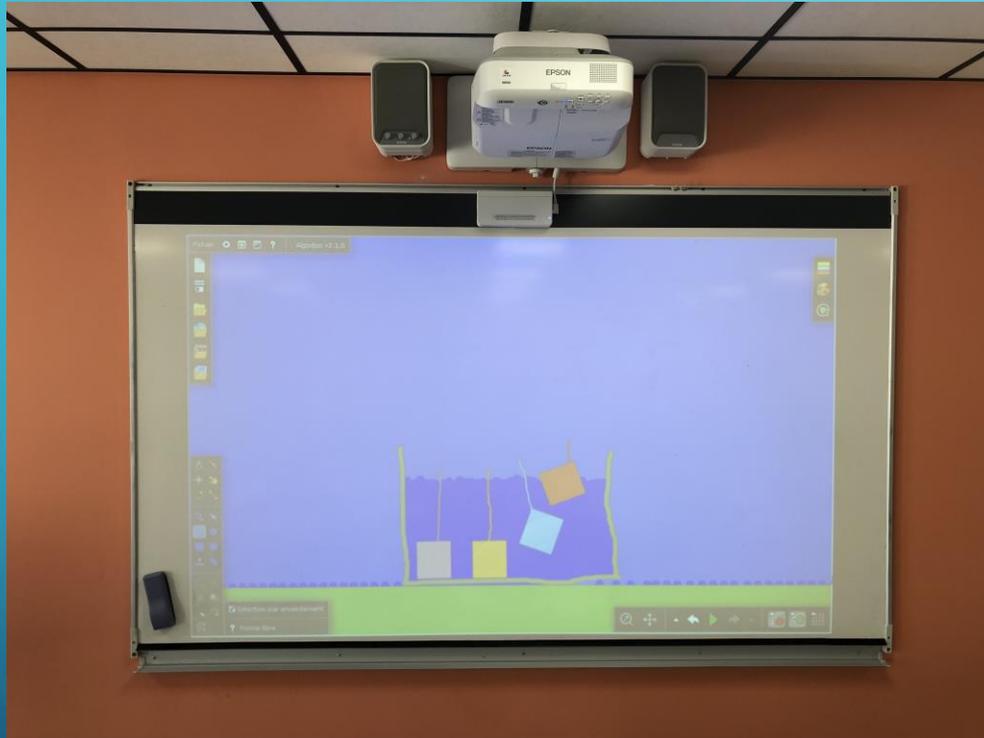




# ETUDE DES OBJETS TECHNIQUES

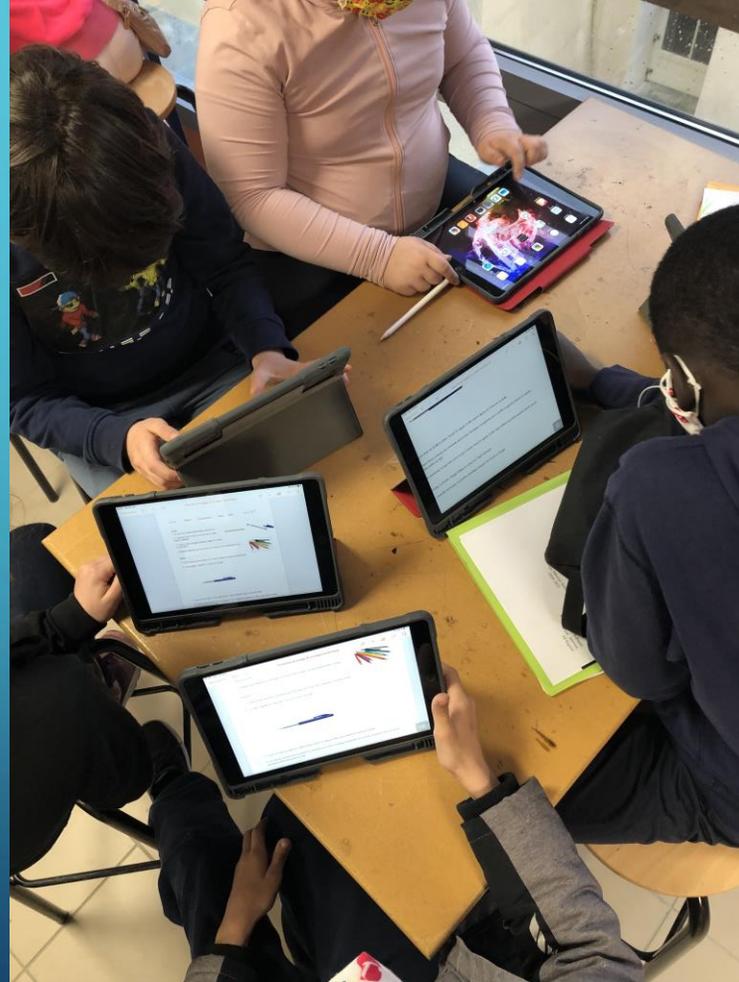
- Inventions – innovations
- Besoin
- Les matériaux
- Caractéristiques
- Evolutions
- Utilisation des outils numériques

# SIMULER DES PHÉNOMÈNES

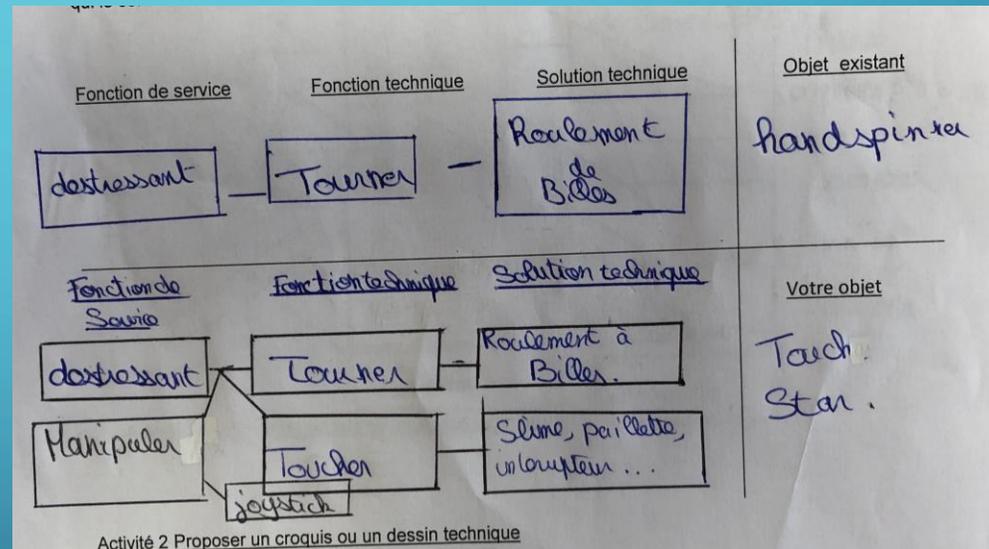
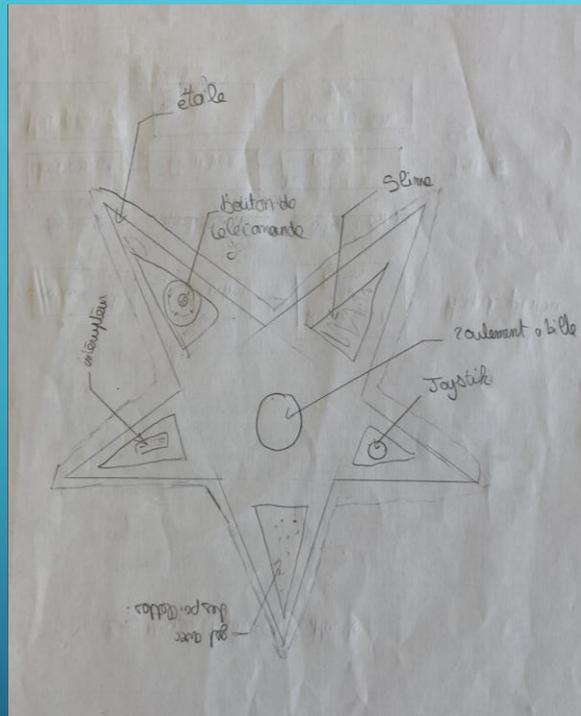


À l'aide du logiciel  
Algodoo

# ACTIVITÉS EN ÉQUIPE



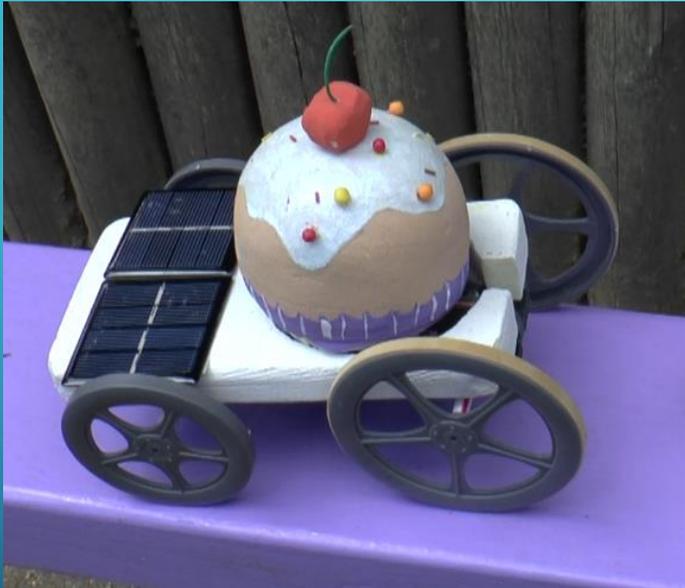
# CONCEPTION



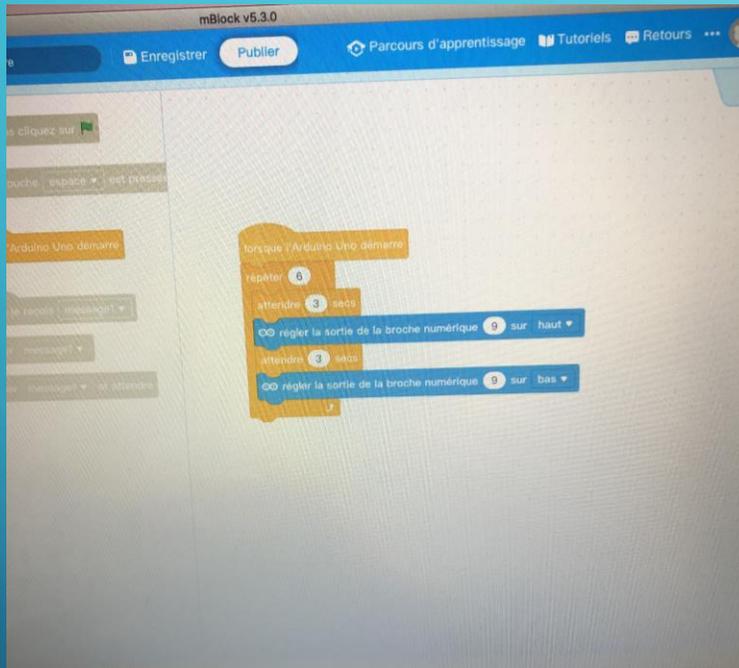
# FABRICATION



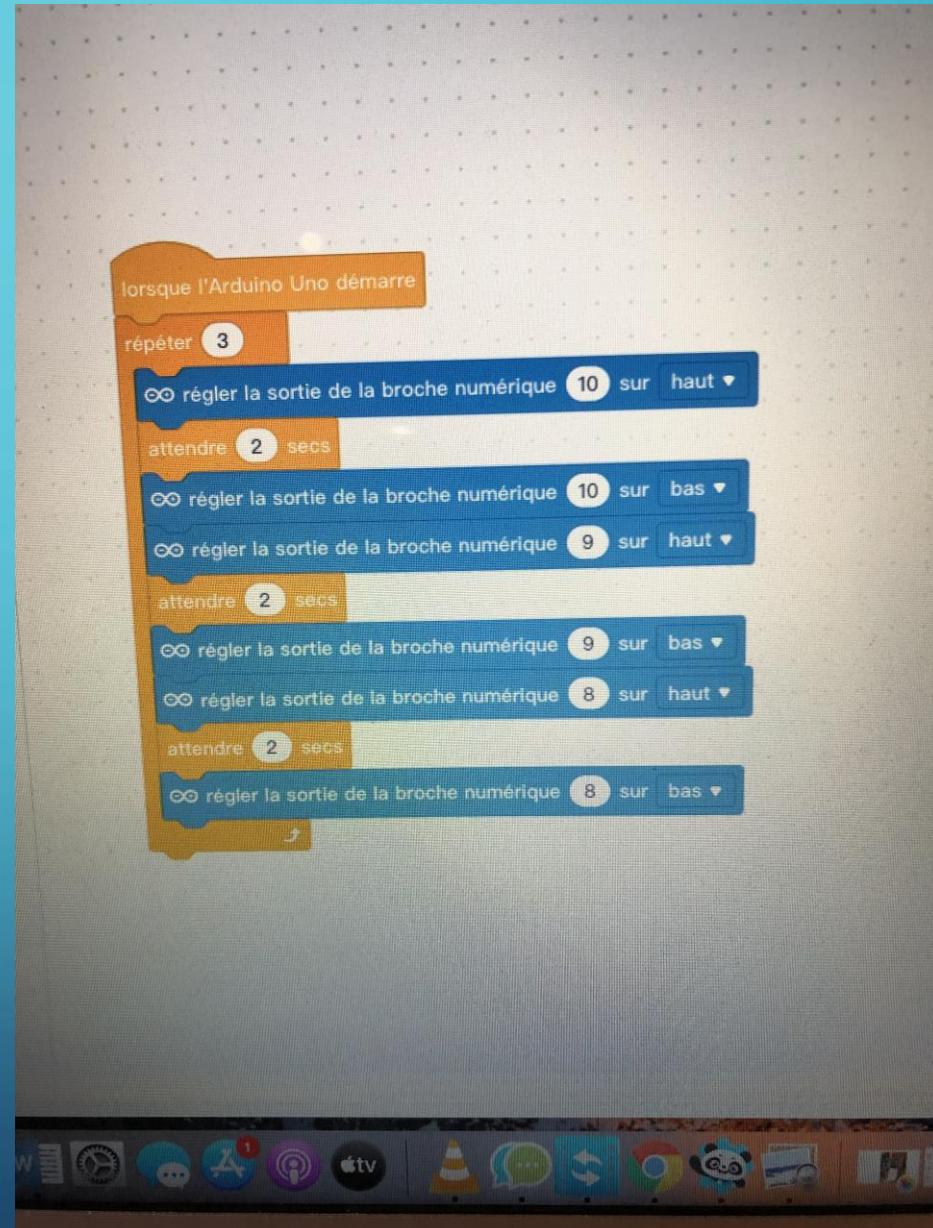
# RÉALISATIONS DES VÉHICULES PROPRES

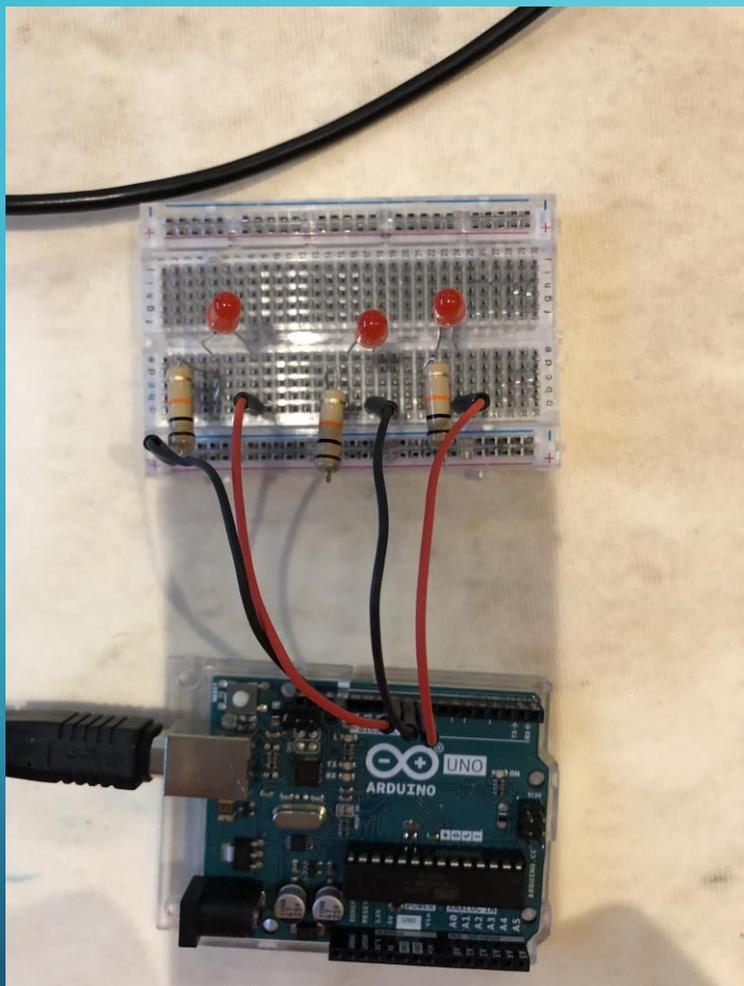


# PROGRAMMATION



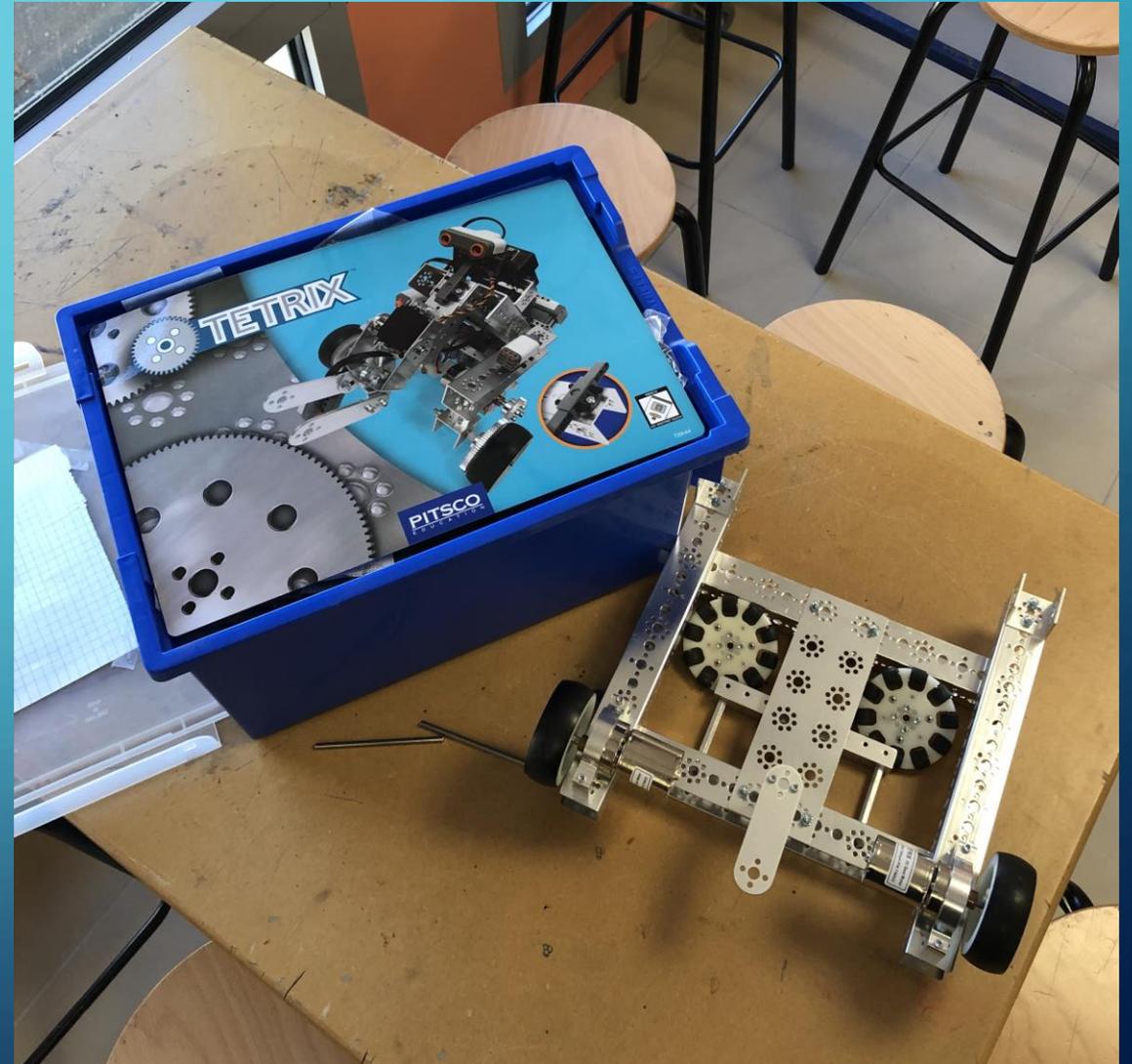
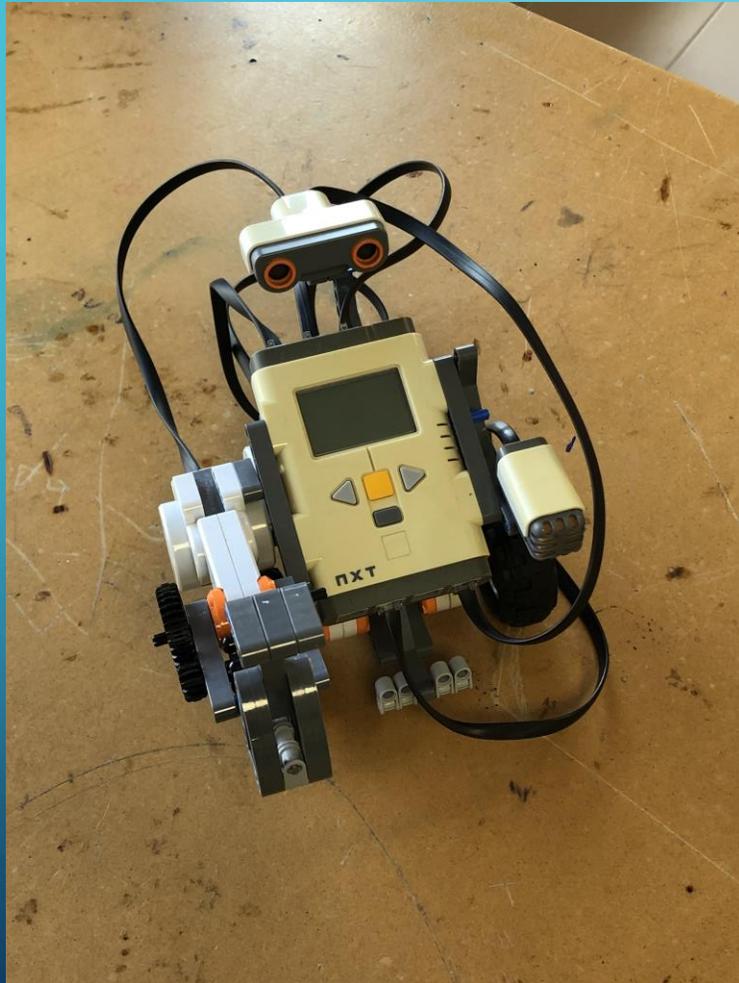
Mblock





Avec Arduino Uno

# LEGO MINDSTORMS



# MBOT

